IndiaDay/Utsav 2010 - Item Selection Rules

Saturday, August 21, 2010 | FSU Moore Auditorium Sponsored by IATLH and INSAT

IATLH is an IRC 501 (c) (3) non-profit organization - FEIN# 59-3521114

- Music, songs, skits must be suitable for general public
- Music, songs, skits should not be based on film (non-movie based themes only)
- The item should promote Indian culture and heritage
- Participants may not participate in more than two items (excluding fancy dress)
- Both solo and group items will be accepted. We encourage group items to invite wider participation
- Item submission deadline: Friday, July 9, 2010 (GenSecretary.iatlh@gmail.com)
- Participant list deadline: Friday, July 23, 2010 (GenSecretary.iatlh@gmail.com)
- Item/song choice will be given to the one who submitted item earlier (if there is a conflict with two people picking same item)
- No duplicate items or repeat performances will be entertained
- Item should not exceed 6 minutes (with 1 minute for set-up). Items deemed too long may have to be edited before acceptance
- Coordinators are responsible for music (CDs and/or MP3s, please)
- Executive Committee (EC) reserves the right to disallow any item if it deems the item is NOT suitable for general audience
- Coordinators and performers of all items MUST be members of IATLH or INSAT, no exceptions and no last minute additions or substitutions (of non members)
- Coordinators should provide following information:
 - Name or type or genre of item
 - Short description (1 or 2 sentences)
 - Name of song/music/item/skit
 - List of participants (coordinators should ensure participants are members)
 - Any other relevant information
- Participants/coordinators have to be back stage at least 2 items prior to their own item
- No food or drinks are allowed inside the auditorium
- Be courteous to those enjoying the program. Leave or enter the auditorium in between items rather than during the item
- In general, items with younger participants will be scheduled earlier
- EC will make an effort but can't guarantee to schedule items in such a way that participants (with two events) have sufficient time to change costumes